Summary: Seasoned computer programmer and quality-assurance tester with over five years of experience, several products shipped, and a passion for building, breaking and fixing software.

Skills: • Linux

• TRAC

- Redmine
- GTK
- Python

Experience: The Yorba Foundation

Title: Software Developer

• Authored an editing tool and multiple other features in the company's flagship product

Vala

C#

С

Java

- Gathered and responded to user feedback, and helped use it to generate design specifications
- Maintained large codebase against changing libraries and vendor requirements Products shipped: Shotwell

Namco Networks of America, Inc. March 2009 - January 2011

Title: Porting Engineer

- Ported games to new handsets using a variety of tools and technologies
- Made recommendations on future enhancements to build system

Products shipped: Inspector Gadget, Pac Man Bowling, Pac Man Pinball, Brain Exercise, Burger Time, Pac Man Championship Edition

LeapFrog, Inc.

October 2007 – December 2008

February 2011 – May 2013

Title: QA Tools Programmer

- Designed, programmed and maintained multiple testing tools to aid the QA department in testing the company's newest handheld game console
- Programmed new features into the console's existing user interface to support localization

Products shipped: Didj

Education: Currently pursuing a degree in computer systems engineering at Oregon Institute of Technology